DeathStalker Quickstart Guide

• Drop the DeathStalker Audio Effect Rack onto a track in Live 11+.

It's definitely designed for guitars but can help improve just about any type of melodic or harmonic instrument... or even percussion, at times.

It's optimized for already-amped recordings, but can be used on clean / direct signals as well.

Add bite with Sting.

Behold the clarity it adds! Sweep around *Root* to find the sweet spot, or choose a specific note using the Macro Variation presets.

Add chug with Claw.

Solidify the low end fundamental by taste to avoid a weak sound.

• (optional) Add character with Shell.

Enhance both *Sting* and *Claw* further with nonlinear frequency-focused parallel drive, resonance, and custom-cascaded cabinet chain.

In most instances, that's all you'll need to do!

• (extra optional) Dive under the hood for fine-tuning.

To "dive under the hood" for advanced fine-tuning, press the "Show More Macro Controls" + plus sign button on *DeathStalker* two times to unfurl the hidden *Anti-Mud, Mid Preserve*, and *Anti-Nose* macros. Use these to gently sculpt the mid-range frequency zone in-between *Sting* and *Claw*.

Anti-Mud reduces lower mid "boxy" sort of tone without stepping on the chuggy fundamental provided by *Claw*.

Mid Preserve brings back a touch of healthy mids.

Anti-Nose reduces upper mid "nasally" sort of tone without intruding on the presence provided by *Sting*.

• (extra extra optional) Go further under the hood for even more precision.

Press the "Show More Macro Controls" + plus sign button three more times to unfurl the final range of macros, including *OverClaw, OverSting, ResoClaw, ResoSting, Claw Solidity,* and *Sting Width.*

OverClaw & **OverSting** adjust the amount of key-tuned low and high overdrive feeding into *Shell*. Use these to fine-tune the amount of perceptible saturation.

ResoClaw & **ResoSting** adjust the amount of key-tuned low and high resonances injected into *Shell*. Use these to enhance tonality of the chosen focus note.

Claw Solidity & **Sting Width** adjust the M-S width values of *Claw* and *Sting*.

Claw ranges from neutrally balanced to more centered, while *Sting* ranges from slightly centered to more widened.