



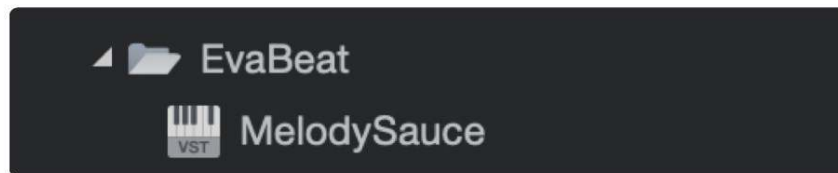
# MELODY SAUCE 2

## STUDIO ONE SETUP

In Studio One you simply load Melody Sauce 2 as a VST plugin onto its own MIDI channel. You then either use the internal sounds by selecting INSTR mode or route the outgoing MIDI from this channel to another channel with your chosen 3rd party software instrument (as detailed below).

Note: be sure to use the VST version, and not the AU/Audio Unit.

In Studio One insert Melody Sauce 2 VST from your Instruments (located in an EvaBeat folder) onto a new MIDI Instrument Track:



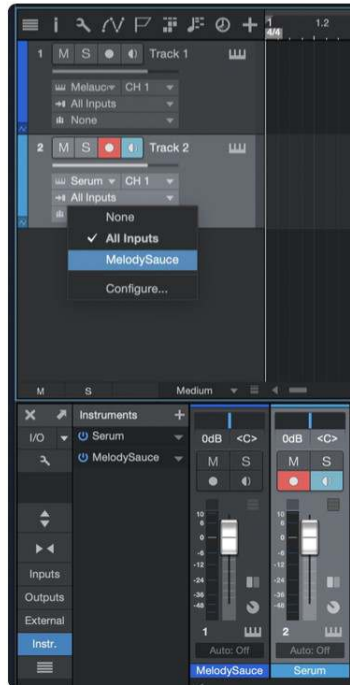
The authorisation window will appear. Enter your license/serial key to authorise Melody Sauce 2 (this requires an internet connection). See Authorisation Guide for more details.





# MELODY SAUCE 2

On a second Instrument Track loaded with one of your favourite software instruments, simply change the MIDI input from All Inputs to Melody Sauce 2:



Then finally make sure the track is armed.

Make sure your project is playing and we recommend looping playback for at least 8 bars so you can hear the whole melody. Note: A fast, long melody would be 8 bars long and a long, slow melody would be 16 bars long.

You are now ready to start generating melodies!