

Trisektor



Trisektor is a 3-band delay unit featuring dub style flutter effects, distortion, bitcrush, and a modulated comb filter. Create everything from subtle spatial dynamics to full on psychedelic freak out!

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Frequency Crossover



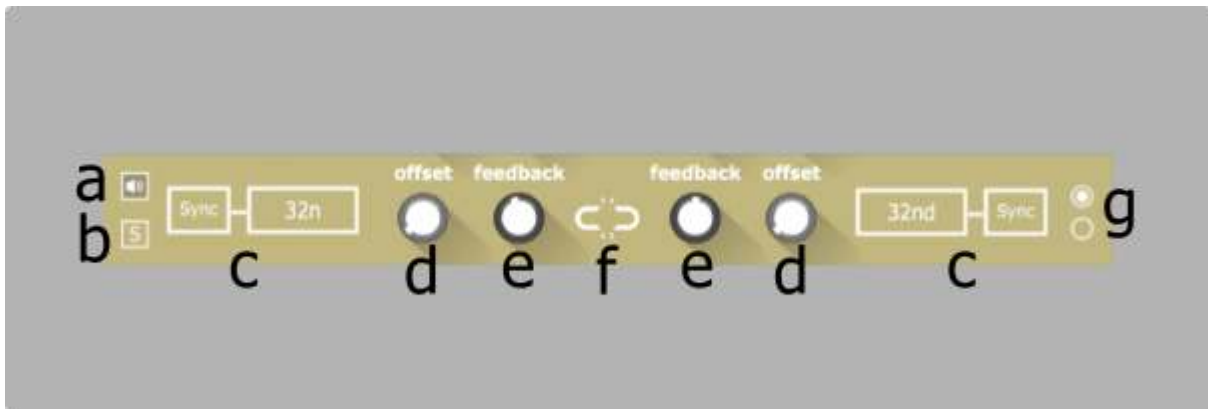
Set the high and low crossover frequencies to split the audio into 3 frequency bands.

Output Controls



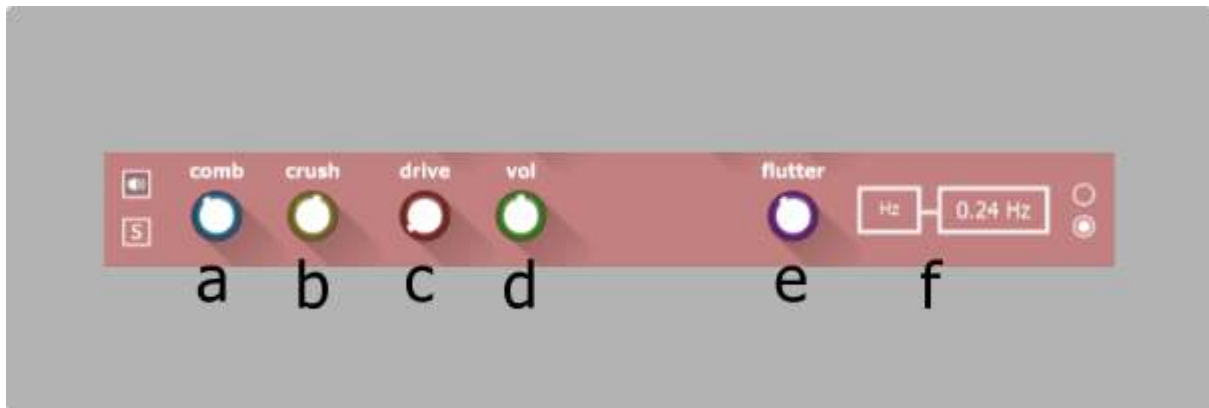
Set a final frequency range at the end of the signal chain and set the dry/wet balance for the audio output.

Front Panel



- a) **Band Output** - Each band can be muted by turning this off.
- b) **Solo** - Set a band to solo to focus in on that frequency band.
- c) **Delay Time** – Set the delay time in ms or sync intervals. In linked channel mode the left delay time will set for both stereo channels.
- d) **Offset** – Create width in the output by offsetting one channel. These controls work even when the left and right channel are linked.
- e) **Feedback** – Set the level of delay feedback. In linked mode the left control will set the output for both channels.
- f) **Link Channels** – Link the channels to give the left and right channel the same feedback amount and delay time. The offset dial will still work to allow for creating width.
- g) **Panel Select** – Switch between the front panel shown above and the effects panel.

Effects Panel



- a) **Comb Filter** – This dial acts as a dry/wet knob for a modulated comb filter on the delay output
- b) **Crush** – Reduce the bit depth and sampling rate of the signal
- c) **Overdrive** – Distort the signal
- d) **Volume** – Attenuate the signal if the effects add too much power
- e) **Flutter** – Create a classic dub delay wobble. The flutter time can also be set in sync times for some more rhythmic modulation