

# ALFIL Max Reference Manual v1.0

for Windows and Mac

Reference Manual by killihu

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Plugins, skins and other resources for computer-based audio production  
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This book has been inspired by the Ableton Live Reference Manual, with the aim of making it easier for Ableton Live users to read.

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# Main information

## 1.1 Plugin Overview

ALFIL Max (Ableton Live Fast Item Loader) is a Max for Live device designed to speed up the workflow in Ableton Live. It allows you to load Live browser elements from a floating window, avoiding having to navigate through browser folders.

Main features:

- Supports the following file formats: adg, adv, als, amxd, aupreset and vstpreset.
- The device reads files from disk. This way, there's no need to create device presets, and the item list is always up-to-date, even when opening old projects.
- Items can be inserted via a single click or drag and drop.
- The insertion position can be set to the left or right of the currently selected device, or by default at the end of the track's effects chain.
- Optional setting to automatically close the floating window after inserting an item.
- The floating window can be opened via key mapping.
- It works on Windows and Mac. However, one-click insertion takes a while on Windows. In that OS it is preferable to use drag and drop.

How to use it:

- Create a folder in your user library. For example, a folder called "Effects".
- Place the device inside the folder.
- Create subfolders for each of the categories you want to use to group the effects.
- Place the files inside each subfolder.

When loading the device in the project, the files in the subfolders will be displayed grouped under the name of each subfolder.

The device reads files from the disk every time it starts up. So you can add new files to subfolders at any time, and they'll be displayed even if you open older projects.

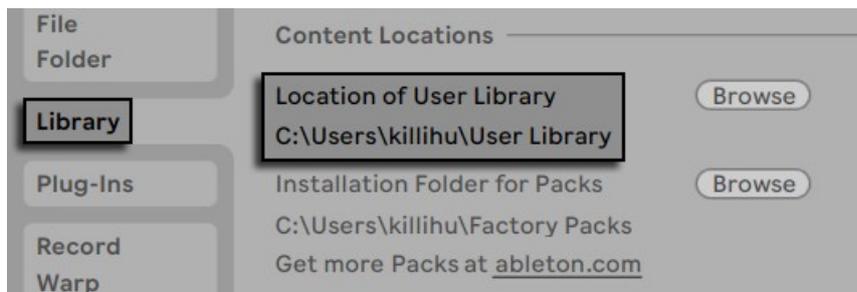
## 1.2 System Requirements

- Live Version: 10 / 11 / 12 with Max for Live
- Operating System: Windows, Mac

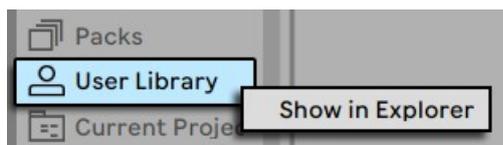
## 1.3 Installation Instructions

Unzip the ZIP file and copy the plugin amxd file to your User Library folder. There are two ways to find where your User Library is located:

Go to Preferences – Library – Location of User Library



Or [right-click] on the User Library in the Browser – Show in Explorer



## 1.4 Additional installation on Mac

The device uses external Max components. To install on Mac, the following steps must be followed.

Copy the files [11 dragfiles.mxo](#) and [11 live.tools.mxo](#) to the folder:

[/users/shared/Max 8/Library/](#)

Open the Terminal utility and type:

[xattr -d -r com.apple.quarantine "/users/shared/Max 8/Library/"](#)

It is also possible to use this folder: [/users/<your user>/Documents/Max 8/Library/](#)

In the Terminal utility write the same but changing the folder path:

[xattr -d -r com.apple.quarantine "/users/<your user>/Documents/Max 8/Library/"](#)

11 dragfiles.mxo and 11 live.tools.mxo are external Max components created by 11 olsen. On his website you will find very interesting material for the development of Max devices.

<https://www.11olsen.de/>

More information about the use of external components of Max and Mac security in the following link.

<https://cycling74.com/articles/using-unsigned-max-externals-on-mac-os-10-15-catalina>

# Controls

## 2.1 Rack Controls

On the device rack is the button to show/hide the floating window. This button can be mapped, allowing you to assign a keyboard key to show and hide the floating window.

An icon is displayed at the bottom of the device rack. Clicking on the icon shows the version of the device. When a new device update is available, a message will be displayed indicating it.

## 2.2 Floating Window Controls

 Common Controls

The floating window can be moved by clicking on the top bar and dragging, just like any other program window.

At the top right are controls for resizing the window, docking it on top of other windows so it's always visible, and closing it.

 Refresh

Clicking this control causes the device to reread the files from the disk and rebuild the list.

 Insert Position

You can set the position at which items are inserted. The arrows indicate whether the item is inserted to the left or right of the currently selected device. In the center position, items are inserted by default at the end of the track's effects chain. This also affects loading from Live's browser.

 Drag Mode

This control activates the Drag Mode. Instead of inserting items with a single click, it allows you to click on an item and drag and drop it into the project.

 Auto Close

When this control is enabled, the floating window closes automatically when an item is loaded.