Device Navigator
Reference Manual v2.1

for Windows and Mac

Reference Manual by killihu

killihu

Plugins, skins and other resources for computer-based audio production

Contact Support: www.killihu.com/contact

Copyright 2026 killihu. All rights reserved.

The content of this manual is furbished for informational use only, is subject to change without notice, and should not be construed as a commitment by killihu. Every effort has been made to ensure that the information in this manual is accurate. killihu assumes no responsibility or liability for any errors or inaccuracies that may appear in this book.

Ableton is a trademark of Ableton AG. Max for Live is a product developed by Ableton AG in cooperation with Cycling '74. Mac is a trademark of Apple Inc, registered in the U.S. and other countries. Windows is a registered trademark of Microsoft Corporation in the United States and other countries.

killihu is not a partner of Ableton AG or Cycling'74.

This book has been inspired by the Ableton Live Reference Manual, with the aim of making it easier for Ableton Live users to read.

Contents

Main information

1.1 Plugin Overview 4
1.2 System Requirements 5
1.3 Installation Instructions 5
1.4 Additional installation on Mac 6

Settings

2.1 Window Position 7
2.2 Global Activation/Deactivation Button 7
2.3 Auto-Expand Racks 7
2.4 Auto-Collapse Racks 8
2.5 Auto-Lock Instruments 8
2.6 Plug-in Window Mode 8
2.7 Mappable Buttons 8

Controls

3.1 Rack Controls 9
3.2 Common Floating Window Controls 9
3.3 Mode 9
3.4 Track Selection 10
3.5 Global Activation/Deactivation 10
3.6 Device Slot 10
3.7 Chain Selector 11

Main information

1.1 Plugin Overview

Device Navigator allows you to navigate through the devices in a track. Clicking on the list selects the device and places focus on it, scrolling to make it visible if necessary. This makes it easier to navigate through tracks with a large number of devices.

In addition to navigation, it offers the ability to activate or deactivate each device from the list, individually or all at once. Each device has a Lock switch to exclude it from the global activation/deactivation. This makes it possible to activate or deactivate only the desired devices with a single action.

The devices displayed correspond to the selected track. The list changes automatically when changing tracks. However, it is also possible to display the devices of a specific track even when changing tracks in the project.

Multiple instances of Device Navigator can be used at the same time. By manually selecting different tracks in each instance, you can navigate through devices on different tracks. Clicking on the list selects the corresponding track and device, making the track visible and placing focus on the device.

Note that the Lock switches are temporary for the duration of the session. When reopening the project, they return to their default position.

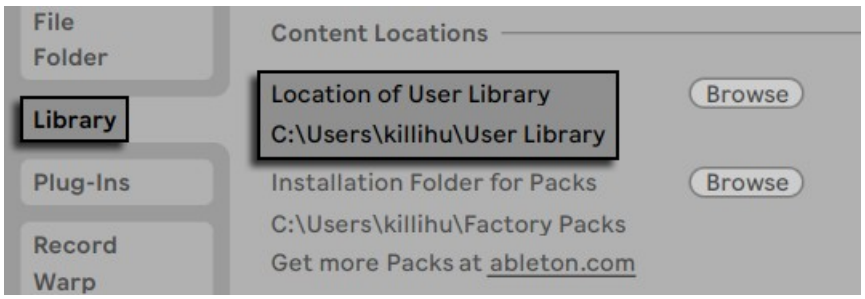
1.2 System Requirements

- Live Version: 11 / 12 with Max for Live
- Operating System: Windows, Mac

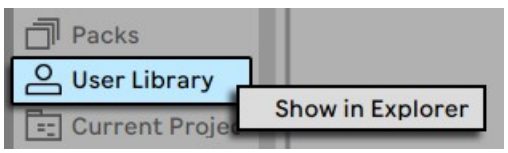
1.3 Installation Instructions

Unzip the ZIP file and copy the plugin AMXD file to your User Library folder. There are two ways to find where your User Library is located:

Go to Preferences – Library – Location of User Library



Or [right-click] on the User Library in the Browser – Show in Explorer



1.4 Additional installation on Mac

The device uses an external Max component. To install on Mac, the following steps must be followed.

Copy the file 11live.tools.mxo to the folder:

/users/<your user>/Documents/Max 9/Library/

Open the Terminal utility and type the following line, replacing <your user> with your operating system username.

xattr -d -r com.apple.quarantine "/users/<your user>/Documents/Max 9/Library/"

Note that after entering the above command and pressing enter, the terminal does not display any message.

Versions prior to Live 12.2 use Max for Live 8. In those versions of Live, externals should be copied to the Max 8 folder instead of Max 9.

11live.tools.mxo is an external Max components created by 11olsen. On his website you will find very interesting material for the development of Max devices.

https://www.11olsen.de/

More information about the use of external components of Max and Mac security in the following link.

https://cycling74.com/articles/using-unsigned-max-externals-on-mac-os-10-15-catalina

Settings

2.1 Window Position



When the Keep switch is enabled, the position of the floating window is maintained when saving the project or when saving a device preset. Note that each time the window is moved, a step is added to Live's undo history. The Restore button returns the floating window to its default position and size.

2.2 Global Activation/Deactivation Button



Since version 2.0, a single button is used for global activation/deactivation. If you wish to use two buttons as in previous versions, one for activation and one for deactivation, you must disable this option.

2.3 Auto-Expand Racks



This option, enabled by default, automatically expands racks when using the device. This is necessary so that when you select devices within a rack, the project focus moves to their position.

If you only want to use the device to enable/disable devices and not for navigation, you can disable this option to prevent racks from expanding automatically.

2.4 Auto-Collapse Racks



When this switch is activated, the effects racks collapse when another device is selected through the floating window list. Note that this causes the rack's devices to be hidden. However, if the rack contains more than one chain, the chain list is not hidden.

2.5 Auto-Lock Instruments



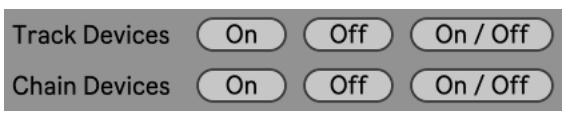
It is generally not desirable for the global activation/deactivation action to act on instruments, as it is usually used for comparing effects with and without. This option allows the instruments to have the 'Lock' button activated by default.

2.6 Plug-in Window Mode



External plug-in windows can always be shown or hidden using the wrench icon button. Additionally, this control can be set to "List" so that clicking the list in the floating window performs the same show/hide action.

2.7 Mappable Buttons



Mappable controls add an extra step to the undo history. Therefore, the mappable buttons that allow the activation/deactivation action have been placed here. This allows the same buttons to be used in the floating window without affecting the undo history.

Controls

3.1 Rack Controls



The device rack displays controls for displaying the floating window and the settings section.

The control to show/hide the floating window can be mapped, allowing you to assign a key to show and hide the floating window.

An icon is displayed at the bottom of the device rack. Clicking on the icon shows the version of the device. When a new device update is available, a message will be displayed indicanting it.

3.2 Common Floating Window Controls



The floating window can be moved by clicking on the top bar and dragging, just like any other program window. At the top right are controls for change the zoom, expand the view to show the chain explorer, docking it on top of other windows so it's always visible, and closing it.

3.3 Mode



In automatic mode (A) shows the devices of the selected track. In manual mode (M) a drop-down menu is displayed to select the track whose devices are displayed. If you want to use manual mode on the master track or return tracks, first select the track and then activate manual mode.

3.4 Track Selection



In automatic mode, it displays the currently selected track. In manual mode, it becomes a drop-down menu that allows you to manually select the track.

3.5 Global Activation/Deactivation



Clicking this button activates/deactivates all devices on the track/chain. Devices that have the 'Lock' switch enabled will not be activated/deactivated. Changing tracks/chains resets this control, so the first press corresponds to deactivation. It is possible to display it as two separate buttons ('On' and 'Off') by configuring it in the device settings.

3.6 Device Slot



The activator switch works the same way as the one on each device. Activating or deactivating the device at the source also changes this control.



In addition to displaying the device name, this field is a button that, when pressed, moves the focus in the project to show the device.

If it is an external plug-in and the "Plug-in Window Mode" setting is set to "List," clicking it will show or hide the plug-in's floating window.



This control appears only for external plug-ins. Its behavior is identical to the control used to show or hide the plug-in window, located in the track's effect chain.

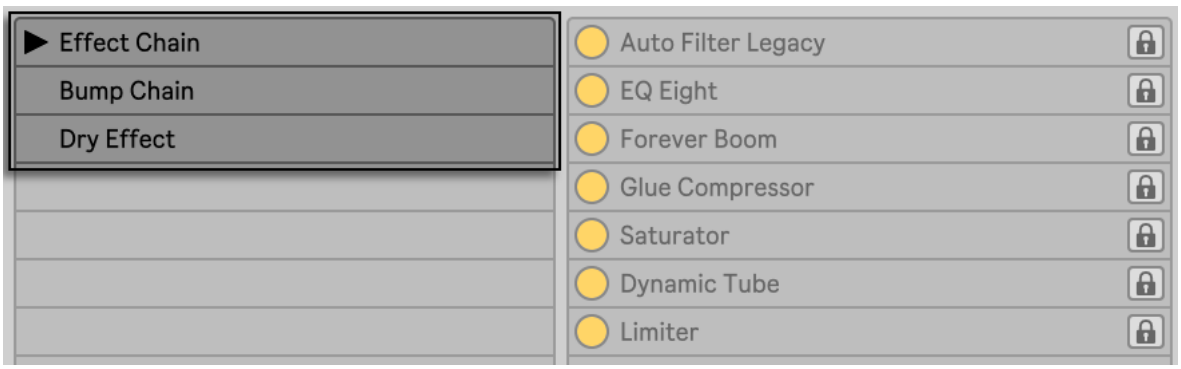


These buttons change the device's position in the chain.



When this switch is activated, the global activation/deactivation will not act on the device. The value of this switch is temporary, it returns to its default position when reopening the project.

3.7 Chain Selector



Expanding the floating window reveals two additional columns. The first shows the chains of the selected device (whether it's an effects or instrument rack), and the second shows the devices contained within the selected chain.

For clicking on one of the devices in the rack to move the project focus to that device's position, the rack must be expanded. That is, the 'Show/Hide Devices' button on the rack must be activated.

By default, racks expand automatically when selected in the floating window to facilitate navigation, but this can be disabled in the device settings.